

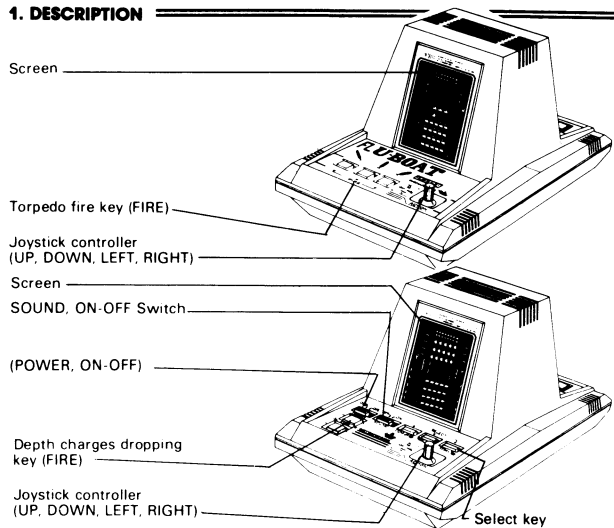
U-BOAT

ENGLISH INSTRUCTIONS

SD SUPER GAME DIGITAL

The screen of the game displays 2 different sides: The U-BOAT side and the Destroyer side. To play the game, two persons fight with each other, one on the U-BOAT side and one on the Destroyer side. In case of one player, you play against the computer (COM VS) operating the U-BOAT side or the Destroyer side.

1. DESCRIPTION



2. NAME OF THE PARTS, HOW THEY WORK

POWER SWITCH

- To start playing, switch Power ON.
- The screen shows a demonstration display and the computer automatically plays the game.
- When you stop playing, switch Power OFF

SELECT KEY

- There are 3 types of Select keys. Select the key depending on Game.
- COM VS Destroyer (One player game)
You play the Destroyer against the U-Boat maneuvered by computer.
 - Manual (for 2 players, one player for the Destroyer, one player for the U-Boat).
 - COM VS U-Boat (One player game)
You play the U-Boat against the Destroyer maneuvered by computer.

SOUND ON/OFF Switch

- It switches the alarm of the game ON or OFF.

JOYSTICK CONTROLLER (UP, DOWN, LEFT, RIGHT)

Destroyer side

- This moves the Destroyer UP/DOWN and to the LEFT/RIGHT.
- Move this control to the Left and Right to move the Destroyer just over the U-Boat and attack it with depth charges.
- Move the Destroyer Up and Down to avoid a torpedo attack from the U-Boat.

NOTE:

If you maintain the Destroyer just over the U-Boat, the torpedo Fired from the U-Boat does not hit the Destroyer.



DEPTH CHARGE DROPPING KEY (FIRE)

- There are 2 types of depth charges, the ones which explode at a shallow depth and the others at deeper one.
- Press the upper key to fire a depth charge at a shallow position.
- Press the lower key to fire a depth charge at a deep depth.



JOYSTICK CONTROLLER (UP, DOWN, LEFT, RIGHT)

U-BOAT side

- Rise the U-Boat to periscope depth to check the position of the Destroyer and fire torpedoes.
- The Destroyer appears on the periscope screen on the Left, in the Center or on the Right. Torpedoes should be fired in the direction where the Destroyer appears.

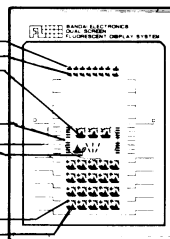


TORPEDO FIRE KEY (FIRE)

- There are 3 directions in which the torpedo can be fired: Left, Center, Right.
- When the U-Boat is just under the Destroyer the torpedo fired from the U-Boat does not hit the Destroyer.

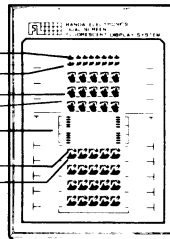
SCREEN U-BOAT SIDE

Number of remaining Destroyers
Number of remaining U-Boats
Destroyer
It appears only when the U-Boat rises to periscope depth.
Periscope
U-Boat Torpedo
Sonar
When the U-Boat is rising, the indicator becomes short and sound becomes rapid
Depth charge
U-Boat



DESTROYER SIDE

Number of remaining Destroyers
Number of remaining U-Boats
Destroyers
Torpedo fired from the U-Boat
Sonar
Depth charge
U-Boat



There are 7 U-Boats and 7 Destroyers. When a ship is hit by the enemy, it explodes with a loud bang and disappears. The remaining number is reduced.

3. HOW TO PLAY

1. Turn ON the Power switch
2. Select one game with Select keys.
The game starting sound is activated and the game starts.
3. (1) Manual (for 2 players)
Destroyer side:
 - Control the Joystick Controller Up/Down and Left/Right to move the Destroyer just over the U-Boat.
 - Attack enemy by using Depth charge dropping key. Avoid U-Boat's torpedoes.
 U-BOAT side:
 - Move the Joystick controller Up/Down Left/Right to bring the U-Boat up to firing depth. Check the Destroyer position by periscope and attack enemy with torpedoes.
 - Avoid depth charge attack by the Destroyer.

(2) COM VS U-BOAT: One player game

- Fire torpedoes to attack the Destroyer while avoiding depth charge attack from the Destroyer (operated by the computer).
- Use the Joystick to control the U-Boat and avoid depth charges.

(3) COM VS Destroyer: One player game

- Drop depth charges to attack the U-Boat while avoiding torpedoes attack from the U-Boat (operated by the computer).

NOTE:

When the U-Boat is just under the Destroyer, although you may fire a torpedo in the right direction, unless the Destroyer changes position at the time you fire, it will not be hit.

NOTE:

Torpedoes cannot be released unless the U-Boat rises to periscope depth. There are 2 torpedoes at a time. After firing the 2 torpedoes, new torpedoes will be supplied 5 seconds only after firing.

NOTE:

The U-Boat may be hit only if the depth of the depth charge explosion, that is dropped from the Destroyer, is identical to the depth of the U-Boat.

- You win when you destroy all the enemy ships.
- Press the Select key to re-play the game.

4. HOW TO INSERT BATTERIES OR USE MAIN ADAPTERS



1. Open cover of battery box (back of the game)



2. Insert batteries in the battery box without confusing the positive and the negative



3. Close the cover completely by sliding it through the notch of the battery case

HOW TO USE AC ADAPTER



Insert AC adapter plug into the jack on the side of the main body as shown in drawing

NOTE: When you stop playing, remove the adapter.

5. PRECAUTIONS

- Change batteries as soon as display dims
- Do not bump
- Do not drop
- To be kept away from heat and damp
- Do not try to take apart.

