# MT-16T ELECTRONIC KEY TELEPHONE USER GUIDE

**MACROTEL** 

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# **INTRODUCTION**

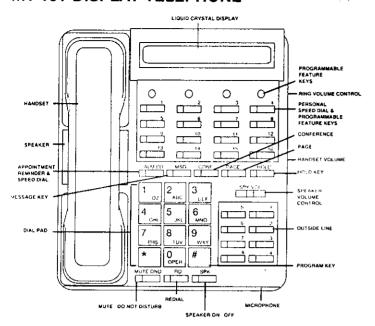
Your key telephone is the latest in high technology telecommunications equipment. Although your telephone is extremely sophisticated, it is very easy to operate.

Please take just a few minutes to read the description of the keys on your phone before beginning to read the User Guide.

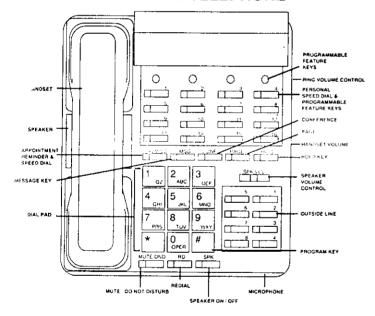
# LED INDICATIONS

[MSG] light flashing = Message Indication	pg 12 & 3
[ALM/SD] lit solid = Appointment Reminder	pg 13 & 4
[SPK] key rapid flash = Call Forward	pg 10 & 3
[MUTE/DND] flashes on attendant = Night Mode	pg 16 & 3
[PAGE] key flashes = Common Audible Ring	pg 17 & 4
[SPK] key slow flash = Auto Answer off	pg 7 & 3

# MT-16T DISPLAY TELEPHONE



# MT-16T NON-DISPLAY TELEPHONE



# **DESCRIPTION OF KEYS AND COMPONENTS**

**Outside Line** - You can select the outside line you want to use by pressing one of these keys.

**Liquid Crystal Display [LCD]** - The LCD is an optional unit that can be added to your telephone. It displays date, time, and call information for you.

Personal Speed Dial Key / Direct Station Selector [DSS] - This key has two functions. You can store up to 16 frequently called numbers. One associated with each of your 16 personal speed dial keys. The other function this key performs is DSS. A DSS is used to call another station on the intercom. It's easy, just lift your handset and press the key that's labeled with the station number you wish to speak with.

Conference - This key is labeled [CONF]. It allows you to join outside lines together for a conference call or allow other stations in your phone system to enter into a conference call. Up to five parties can be conferenced together.

Page - If your system has a loudspeaker, like in a warehouse area, you can make a [PAGE] by pressing this key."

**Dial Pad** - The dial pad is used to dial telephone numbers. It's also used for entering programming data.

**Program** - One of the functions of the [#] key on your dial pad is to activate your station programming mode.

Hold - Place a call on hold by pressing the [HOLD] key.

**Microphone** - The small opening on the lower right hand side of the telephone is where the speakerphone microphone is located.

**Speaker** - You can turn your speakerphone on and off with the [SPK] key.

**Speaker Volume Control** - When using the speakerphone you can adjust the speaker volume.

**Last Number Redial** - With the [RD] key you can redial the last number you called. It's also used to save a frequently called number. Think of it as an additional personal speed dial.

Mute/Do-Not-Disturb - This key has two functions. If you are using your speakerphone you can temporarily turn off your microphone, [MUTE] to that you can confer with someone else and the outside paragrant near you. If you are in a meeting and do not want to be disturbed, just press the key and no one will be able to interrupt you with an intercom call.

**Handset** - If you want a private conversation, just lift your handset to speak and your speakerphone is automatically turned off.

Message Key - The [MSG] key allows you to alert another station in the system that you would like them to call you back. It also allows you to call back other stations that have alerted you.

**Appointment Reminder/Speed Dial** - The [ALM/SD] key has two functions, it gives you the capability of programming your phone to notify you, with a tone and display, of an important engagement. The [ALM/SD] key is also used to access your personal and system speed dial numbers.

Timer - Press the [TIMER] key to start and stop the stopwatch timer.

**Auto Redial** - Press this key to activate the automatic redial feature. While the system attempts to place your call, you can concentrate on other matters.\*

Internal Page - This is a page key for internal page.

**Doorphone** - The doorphone key is used to answer doorphone calls and unlock doors.

Auto Answer - This key turns auto answer mode on and off,\*

**Boss/Secretary** - The [BOSS/SECRETARY] key is a hotline from boss to secretary.

Attendant - Reach the attendant with the press of a key.

**Common Audible Ringing** - This key allows the operator to place the phone system into common audible ring mode. It is the second round button from the left on the operator telephone.\*\*

# **CALLING A HUNT GROUP\*\*\***

 Lift handset, then dial pilot number [\*1], [\*2], or [\*3]; or Press group key (speaker turns on automatically.)

# PLACING AN INTERCOM CALL

- Lift handset, then press [DSS] key of desired station or Press [DSS] key of desired station (speaker turns on automatically).
- Speak into handset to converse or use speakerphone.
- →You may call the station directly by dialing [21~36] for stations [01~16] respectively.

# PLACING AN OUTSIDE CALL

- Lift handset, then press outside line key or Press outside line key (speaker turns on automatically) or Lift handset and dial [9] to automatically select an available line (if programmed) or Lift handset or Press SPK key, then dial 8 followed by outside line number 1~8.
- · Dial number,
- When chiled party answers, converse on the handset or speaker in site.
- Dial '7' is also available.\*\*

# ANSWERING AN INTERCOM CALL

#### **Auto Answer Mode**

 After hearing tone burst, you may begin speaking into speakerphone (Not private) or After hearing tone burst, lift handset to converse (Privacy).

#### Ringing Mode

 When your telephone begins ringing, press the [SPK] key and begin speaking (Not private) or When your telephone begins ringing, lift handset to converse (Privacy).

# ANSWERING AN OUTSIDE CALL

#### (Ringing phone)

Lift handset or Press [SPK] key.
 Line ringing on your phone is automatically connected.

# (Non-ringing phone)

 Lift handset, then press flashing green outside line key or Press flashing green outside line key (speaker turns on automatically) or Lift handset, then dial 11.
 The most recent incoming call will be answered.

## ATTENDANT

 Lift handset and dial "0", or with handset in cradle, dial "0" (speaker turns on automatically), or Press [Attendant] key.

# PLACING OUTSIDE LINE OR INTERCOM ON HOLD

#### Universal Hold

· Press [HOLD] key.

- (Any station can retrieve outside line from [HOLD]).
- To retrieve, press flashing outside line or [DSS] key.
- → DSS is exclusive hold.

#### **Exclusive Hold**

- Press [HOLD] key twice.
   (Only station that placed call on hold can retrieve).
- To retrieve, press flashing outside line or Press DSS key or Lift the handset, then dial 8 followed by outside line number 1~8.
- -- Calls not retrieved within a preset amount of time will recall the originating station.
- → Calls on exclusive hold, that are not retrieved, will become universal hold upon recalling to the operator.\*\*

#### CONSULTATION HOLD

- · While on an outside line, press [DSS] key for desired party.
- · Inside party answers, consult.
- Inside party hangs up.
   Connection to outside party is reestablished.

#### HOLD RECALL

- When an outside line or [DSS] call has remained on hold for an extended period of time, you will be reminded with a recall tone.
- While telephone is recalling, lift handset or press [SPK] key.
- -- Outside line recalls not answered by the originating station within preset time will recall the attendant station.\*\*

#### INTERCOM CALLBACK

- Place an intercom call to a busy station.
- Wait five seconds for confirmation tone. ([MSG] light on your phone flashes).
- · Hang up.
- . When called station hangs up, your phone will ring.
- Lift handset or press [SPK] key, and called station's phone will ring.

#### **OUTSIDE LINE CALLBACK**

- Select busy outside line, wait five seconds for confirmation tone. [MSG] light flashes.
- Hang up.
- · When line becomes free, your phone will ring.
- · Lift handset and begin dialing.

## INTERCOM OFF-HOOK SIGNALING

## To Set

- With handset in cradle, dial [#] .
- Dial [12].

- Dial [1] to enable or [0] to disable.
- Dial [#].
- While on a call, this feature enables or disables an alert tone to your station when called by another station on intercom.

#### FLASH

 While connected to outside line, press line key again.
 Disconnects call and gives you the line back to make another call.

## LAST NUMBER REDIAL

· Press [RD] key.

#### To Save

After dialing number, press [RD] key before hanging up.

#### To Redial

Press [4].

Line is selected automatically and saved number is dialed.

## AUTOMATIC REDIAL

## If the outside telephone number you dial is busy.

- While listening to busy signal, press the [AUTO REDIAL] key.
- Hang up.
- The phone will attempt to place the call again for you, up to lines at 45 second intervals.
- Programmable from 1~99 retrys,\*\*
- · LED on [RD] key flashes to indicate this feature is active.

# AUTO ANSWER (Intercom Only)

#### To Turn On and Off

- With handset in cradle, dial [#].
- Dial [10].
- Dial [1] for auto answer or [0] for ringing mode.
- Dial [#] key or press [Auto Answer] key.
- [SPK] key flashes when in ringing mode.
- -- Programmable key: Auto Answer.\*

#### ACCOUNT CODE \*\*\*

## While speaking to outside party

- Depress [ACCOUNT] key.
- Dial account code up to 7 digits including [\*] and [#].
- Depress [ACCOUNT] key.
- Duration timer must appear on LCD before account code can be entered.

# DIRECT RETRY

If you endounter the following on an intercom call:
 Called party hangs up Do Not Disturb Busy
 No answer Invalid Station

You may place another intercom call without hanging up.

## RINGING LINE PREFERENCE\*\*\*

- With handset in cradle dial [#]
- Dial [17].
- Dial [1] to enable or [0] to disable.
- Dial [#].
- This feature allows the user the choice between pressing the line key or not pressing, to answer a call that is ringing at the telephone.

# PULSE TO TONE CHANGEOVER ON OUTSIDE CALL

 When on outside line, dial [#] on the key pad to change from pulse to touch tone dialing.

# TRANSFER

## **Unscreened Transfer**

- While on an outside call, press [DSS] key of desired station (outside party automatically put on hold).
- Hang up.
- If not busy, outside line rings station.
- If no answer, outside line recalls you.
- If busy, outside line CAMPS ON to station and tone alerts called party. If called station doesn't answer after an extended period of time, the line recalls you.
- While still in transfer mode, before hanging up, pressing same [DSS] key will disengage station connection and return caller to you.

#### Screened Transfer

- While on an outside call, press [DSS] key of desired station (outside line automatically put on hold).
- Await reply. If accepted, hang up. If not accepted, when called station hangs up, outside line will be reconnected automatically.
- -- While still speaking to station, if second outside line rings, pressing second outside line completes transfer.\*\*

or

- Place outside line on hold by pressing hold key.
- Call desired station on intercom.
- · Announce call and outside line number.
- Hang up.
- If accepted, called station presses outside line key.
   If not accepted, originating party retrieves call.

#### Transfer Via Internal Page

- · While talking to outside party, press your own [DSS] key.
- Diat Zone (0,1,2 or 3) \*\*\*
- Announce call and outside line number.
- Hand up.
- · Paged party presses outside line key.

#### Transfer Via External Page

- · While talking to outside party, press page key.
- · Announce call and outside line number.
- · Hang up.
- Paged party presses outside line key.

# **RETRIEVING CAMPED-ON CALL**

Complete existing call and hang up.
 Your phone will ring. Lift handset or Press [SPK] key

or

- Put existing call on hold, and hang up.
   Your phone will ring. Lift handset or press [SPK] key.
- Campus on tone is heard once every 10~99 seconds until retrieved.\*\*

## CALL OFFERING

#### To interrupt a busy extension.

- · Depress busy intercom [DSS] key.
- After receiving busy tone, depress again. (Your DSS will flicker on called person's phone.)
- Stay on line, you will hear hold music until you are connected.
- Additional depressions of DSS key will send additional interruption tones.\*\*

## To receive a call while busy on intercom or outside line.

 After hearing the interruption tone, depress the flickering DSS key. Your call goes on exclusive hold and you are connected to the caller.

## EXECUTIVE PRIORITY (If Programmed)

- Press busy [DSS] key of station you wish to override.
- Dial 5.
- Override status is displayed on LCD.
   If Conference, Transfer, Hold or Forward features are engaged, override is not permitted.

# **GROUP LISTENING \*\*\***

#### While on an outside call:

- · Press group listening key.
- → Outside party's voice can be heard by others in the room from the speaker.
- → Feature automatically cancels when the phone is hung up.

#### CONFERENCE

- Establish call (outside line or intercom).
- · Press [CONF] key.
- Establish another call (for additional parties, repeat the last two steps).
- To join conference, press [CONF] key twice.

## TO RELEASE A PARTY FROM CONFERENCE

- Establish conference.
- · Press [CONF] key.
- Press the outside party's line or [DSS] key that you want to exclude.
- Press [CONF] key to return to conference.

## UNSUPERVISED CONFERENCE

- · Establish conference.
- Press [CONF] key, then your own [DSS] key to leave the conference.
- (To rejoin conference, lift handset and then press [CONF] key.)
- During unsupervised conference, a warning tone is heard 15 seconds before the system disconnects the conference. Press [\*] to override disconnection. Press [\*] to disconnect call at any time.\*\*\*

# CALL FORWARD

#### To Set

- With handset in cradle, dial [#].
- Dial [11].
- Dial [1] for Intercom \*\*, [2] for Outside Line, or [3] for Both.
- Press [DSS] key of transfer location.
- Dial [#] (Speaker key will flicker).

#### To Cancel

- . With handset in cradle, dial [#] .
- Dial [11]
- · Press your own [DSS] key.
- Dial [#] .
- Call forward applies to intercom and transferred outside lines.
- -- Call forward applies to intercom, outside lines, or both.\*\*

## CALL PICK UP

#### Intercom Call Only

Lift handset or press [SPK] key, then press ringing [DSS] key.

#### Intercom and Outside Lines

- Lift handset or press [SPK] key, dial 11.
- -- Also answers in common audible ringing.\*\*
- Also answers DISA calls.\*\*\*

# **PAGING**

## internal

- · Lift handset.
- · Press your own [DSS] key or internal page key.
- Dial zone (0,1,2 or 3).\*\*
- · Make announcement.
- → Programmable key: Internal page.

#### External

- · Lift handset.
- Press external page key.
- · Make announcement.
- · Programmable key: External page.
- DTMF tones can be sent over page circuit,\*\*\*
- → 0 = All call.

#### MEET ME PAGE

- Press own [DSS] key.
- Dial Zone (0,1,2 or 3).\*\*\*
- Instruct paged party to dial 12.
- Press own [DSS] key again and stay on line.
- Paged party lifts handset, then dials 12 to speak with you.
- → Programmable key: Internal page.

## MEET ME PAGE/CALL PARK \*\*\*

#### While speaking to outside caller:

- Depress own [DSS] or page key.
- Dial Zone (0,1,2 or 3), make announcement. (Internal Page)
- Depress own [DSS] or page key, and wait off-hook.
- · Paged party dials [12].
- Tell paged party what line call is on.
- Hang up.
- If after step 3 the paging party hangs up, the paged party will be connected directly to the outside party when [12] is dialed.

#### DO NOT DISTURB

- With handset in cradle, press [DND] key.
- [DND] key lights up.
- Disables intercom calls to your station.
   Not available on Attendant station.

# BACKGROUND MUSIC (If Enabled)

- With handset in cradle, press the [HOLD] key. (Music is heard).
- Press [HOLD] key a second time and music is turned off.
- → Music is automatically turned off when telephone is in use.

## MUTE

- While on speakerphone, press [MUTE] key.
- Microphone is turned off.

# TIMES

- Vigner is not as bracket probe timer key to start.
- · Press unto: key to stop.
- Lift handset to restore display.
- → Timer key must be programmed on your phone.

#### While Talking

- When you place an outside call, the timer starts automatically.
- · Press the timer key to display dialed number.
- Press the timer key for the total elapsed time.
- Additional depressions of timer key repeat display of dialed number and elapsed time.

# **AUTOMATIC TIMER**

#### To Disable or Enable

- · With handset in cradle, dial [#] .
- Dial [15].
- Dial [0] to disable or [1] to enable.
  Dial [#].

# TOLL RESTRICTION OVERRIDE

# (Traveling Class of Service)

- Dial [#].
- Dial [00].
- Enter password \_\_ \_ \_ \_ \_ \_\_.
- Dial [#].
- Must place phone call within 60 seconds.

## MESSAGE WAITING

#### To Leave a Message

- · Call a station.
- Press [MSG] key.
- Hang up.

#### To Retrieve a Message

- · Lift handset or press [SPK] key.
- Press flashing [MSG] key (station that left you message will be called automatically).
- Message indication clears if other station answers you.

#### To Review Messages

- · With handset in cradle, press flashing [MSG] key.
- · Stations that have left messages will be listed.
- Display phone only.

#### To Cancel Messages

With handset in cradle, press flashing [MSG] key.
 Press [DSS] key of station that left you the message.

# STATUS MESSAGE DISPLAY

#### To Set

- · With handset in cradle press [DND].
- Dial [\*] or [0] to advance or reverse messages.
- Dial [#] after selection is complete.

#### To Cancel

· With handset in cradle, press [DND] key.

## BOSS/SECRETARY (If Programmed)

- Boss and secretary can override each other [DND] by pressing [BOSS/SECRETARY] key.
- If boss phone is in [DND], all intercom calls to boss will ring secretary's phone.

# APPOINTMENT REMINDER

#### To Set

- With handset in cradle, press [ALM/SD] key twice.
- · Enter four digit time (military time).
- Depress [ALM/SD] (key will light solid).
- -- Your phone will ring at set time.

#### To Cancel

• Press the [ALM/SD] key twice, then press the [HOLD] key.

# PERSONAL SPEED DIAL

#### To Store or Change:

- With handset in cradle, press [ALM/SD] key.
- · Press specific [DSS] key to store number.
- Enter phone number [HOLD] KEY = 3 SECOND PAUSE).
- Press [ALM/SD] key to finish.

## To Use

- . Select outside line.
- · Press [ALM/SD] key.
- · Press desired [DSS] key.

#### To Erase

- With hand ordin cradle, press [ALM/SD] key.
- Press (DSS; key of number to be erased.
- · Press [HOLD] key.
- Personal speed dial bins 1 and 2 will not display programmed numbers for privacy.

## SYSTEM SPEED DIAL

#### To Use:

- Select outside line.
- Press [ALM/SD] button.
- Dial BIN number 10~99.

#### CHAIN DIALING SPEED DIAL

- · Select personal or system speed dial number.
- Dial additional digits manually or Press [ALM/SD] key again.
- Press desired [DSS] key or system bin number.
- → You may chain as many speed dial numbers together as required.

## PRIVACY RELEASE (If programmed)

# You may allow other users to enter your conversation.

- While talking on an outside line, press the outside line key a sec and a
- Privady 1. Three lased, other users can pick up the line.
- When the other party has joined the conversation, you can prevent other users from entering the line by pressing the outside line key again.
- → Mute key activates on users who join the conversation in speakerphone mode.

#### PRIME LINE PRESELECT

- With handset in cradle, dial [#] .
- Dial [13].
- Dial [1] to enable outside line or [0] for ICM.
- Dial [#].
- → This feature gives the user a choice between ICM or outside line. If outside line is allowed, then every time the user lifts the handset, an outside line will be automatically selected instead of an ICM line.
- → If C.O. is enabled, Meet Me Answer is disabled.

# STATION NAME

# Users can program their names to appear on the LCD.

- With handset in cradle, dial [#] .
- Dial [14]
- Press a key on the dial pad followed by outside line key 1,2 or 3; corresponding first, second, or third letter.

Example: To program "SUE"
Since "S" appears as the third letter on the seven key, press [7] and line key [3], for "U" press [8] and line key [2], for "E" press [3] and line key [2].

or (With software\*\* use the following step instead): Each subsequent depression of a key on the dial pad sets one of the 3 letters or number printed on the key.\*\*

Example: 0 key = : . ! 0 1 key = Q Z \* 1 2 key = A B C 2

- · After entering your name dial [#].
- → [HOLD] key = Erase.
- → [MSG] key = Space.
- → [ALM/SD] = Backspace
- → [DSS] = Message location [DSS-1~DSS-10]
- → [\*] = Advance to next character.
- → Attendant can program other users' names by pressing [DSS] key before the third step.

## ANSWERING A DOORPHONE

#### (Ringing Phone)

- · Pick up handset or press speaker [SPK] key.
- · Connection is complete.

#### (Non-ringing phone)

- Press [DOOR] key.
- · Connection is complete.

# TO OPEN DOOR

- Press [DOOR] key twice.
- · Relay operates to open door.
- → Door remains unlocked for predetermined amount of time or until user hangs up.\*\*

#### TO CALL DOORPHONE

- Press [DOOR] key 1 time.
- Connection is completed.

# ASSIGNING FEATURES TO 4 ROUND KEYS \*\*\*

- Dial [#].
- Dial [18].
- . Depress round button to be programmed.
- Dial selected code from table to change function of round button.

#### Codes:

- (33) TIMER (34) AUTO ANSWER (35) AUTO REDIAL (36) BOSS/SECRETARY
- (37) INTERNAL PAGE (38) ATTENDANT (39) DOOR PHONE (40) COMMON AUDIBLE RING
- (41) GROUP LISTENING (42) ACCOUNT CODE
- (43) GROUP 1 (44) GROUP 2
- (45) GROUP 3

## HEADSET OPERATION

#### To Turn On/Off:

- Dial [#].
- Dial [16].
- Dial [1] for On or [0] for Off
- Dial [#].

# ENABLING USER PROGRAMMING #\*\*

- White—left is in cradle, dial [#].
- Dial [0].
- Dial [1] then [#].

#### TIME AND DATE (Attendant Feature)

Enable User Programming, then:

- Dial [#].
- Dial [55].
- Input new data: 1 = Monday
   YY = Last 2 digits of year 2 = Tuesday
   MM = Month (01~12) 3 = Wednesday
   DD = Day (01~31) 4 = Thursday
   W = Weekday 5 = Friday
   HH = Hour (24-hour mode) 6 = Saturday

7 = Sunday

- Dial [#].
- → User program enable not required.\*

MM = Minutes (00~59)

## OPTIONAL CLASS OF SERVICE (Attendant Feature)

10

- Dial [#].
- Dial [26].

- Enter User password \_ \_ \_ \_ \_.
- Enter one of the following numbers to set nighttime toll restriction: 0 = Same as daytime toll restriction.
  - 1 = All stations class B.
  - 2 = All stations class C.
  - 3 = All stations class D.
  - 4 = All stations class E.
- (If Exception status changes, Dial [1] for exception or Dial [0] for no exception.\*\*)
- Dial [#].
- When attendant activates this feature, all telephones will follow class selected. The attendant must repeat the procedure to return to normal day toll restriction (Enter [0]).
- → The fifth step is only required one time.\*\*
- Exempt phones don't follow class selected.

## SYSTEM SPEED DIAL (Attendant Feature)

Enable User Programming, then:

#### To Change or Store:

- Press [ALM/SD] key.
- Dial in BIN number [10~99].
- Dial phone number( [HOLD] Key = 3 SECOND PAUSE).
- Press [ALM/SD] key.

#### To Erase

- Press [ALM/SD] key.
- Dial BIN number to erase.
- · Press [HOLD] key.
- → System speed dial bins [90~98] will not display programmed numbers for privacy.
- → Speed dial bins [90~98] require enabling system programming.\*

## GHT TRANSFER (Attendant Feature)

- Press [MUTE/DND] key on Attendant phone.
- [MUTE/DND] lamp flashes, system is in night mode.

## EXTERNAL CALL FORWARDING (Attendant Feature)

Enable User Programming, then:

# To Program External Call Forwarding:

- · With handset in cradle, dial [#] .
- Dial [45].
- Dial [0] (Deny) or [1] (Allow) for each outside line to be forwarded.
- Dial [#].
- · Press [ALM/SD] key.
- Dial [99] (System speed dial bin 99).

- Dial [09] followed by telephone number that you
  want to forward to; or
  Dial [8] followed by outgoing line number [1-8], followed by
  the telephone number that you want to forward to.
- Press [ALM/SD] key.
- → [09] before telephone number will select a random outgoing line. [81~88] will select a specific outgoing line. Example: 82 = Line 2

87 = Line 7

- Steps must be performed only if changes are needed.

#### To Turn Ch/Off

- Dial f∈
- Dial [21].
- Enter User Password
- Enter [1] for On or [0] for Off
- Dial [#].
- During external call forward, a warning tone is heard 15 seconds before the system disconnects the call. Press[\*] to override disconnection. Press[#] to disconnect call at any time.\*\*\*

## COMMON AUDIBLE RINGING (Attendant Feature)\*\*

# To Turn On/Off:

- Dial [#].
- Dial [28].
- Enter User Password\_ \_ \_
- Enter [1] for On or [0] for Off
- Dial [#].
- → Programmable key: Common Audible Ringing.

# CALLING DISAFACTS TO KNOW

- Calling an internal station requires no password.
- If called station is busy, no answer, DND, or invalid extension, a [\*] will return internal dial tone.
- If station answers, talk time is not monitored.
- If C.O. access is required, dial [9] or [81-88], wait for silence, and then enter password.
- If C.O. is accessed, talk time is monitored and a warning is heard before disconnection.
  - Press (\*) for more talk time.
  - Press [\*] before warning tone and internal dial tone is returned.
- Pressing [#] at any time disconnects DISA.

# MT-360

The MT-360 is totally digital, right down to the desktop. From a system-wide advantage, the MT-360 delivers least cost routing, forced account codes, DISA, toll restriction, remote programming, and battery reversal detection.

# MT-16H Hyprid System

This state-of-the-art compact hybrid provides thrifty single-line capabilities. From a 4x8 configuration with two stations available for single-line use, the MT-16H can be upgraded to eight lines and sixteen stations.

# MT-308 Plus KSU-less

This KSUless key system is highly recommended for small businesses and home offices, supporting up to three lines. The MT-308 can also operate as an advanced feature telephone behind a PABX or Centrex system. Now that's flexibility!

# MT-2001 Single-line

The MT-2001 Series are affordable, functional single-line phones. The MT-2001/S Standard Telephone offers all the basic necessities. The MT-2001/X Executive Speakerphone includes handset & speaker volume control.

# MTH-32/128

The MTH-32 is highly evolved and grows from an 8x24 configuration all the way up to 128 ports. The system is right—the mark for toda. Stelecomb an eations needs.

# MVX

Fully-featured Automated Attendant/Voice Mail system. Offers many conveniences and also enhances productivity at an incredibly low price. Compatible with most telephone systems, the MVX accommodates virtually any application.

P/N:2609996 September 1994 Rev 3.4 Spftware Level MV0 MV1\* MV2\*\* MV3\*\*\*

