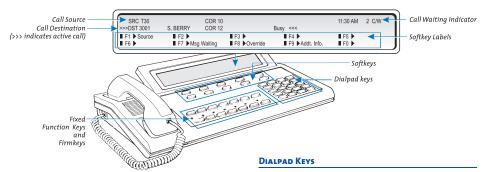
Console Components



KEYBOARD

Softkeys (| F1 ▶ - | F0 ▶)

Softkeys have functions that change with the different stages of call processing or feature usage. For example, when you call a busy extension, one of the softkeys becomes an Override key for barging into the user's call. The bottom half of the display shows the functions currently available from the softkeys.

Fixed Function Keys

Press	То
ANSWER	answer calls on a "first come, first serve" basis.
RELEASE	complete a call transfer.
CANCEL	clear misdialed numbers.
FUNCTION	mute the consoleringer, switch to Night service or perform other console functions.
PAGE	access paging equipment (if available).
HOLD	put a call on hold.
HOLD4+	access additional Hold slots.
ВІОСК	dis allow room-to-room calls in a Hotel/Motel system.

Firmkeys are keys that you can program to access optional features such as Phone Book, Guest Service and Trunk Status. The firmkeys are located between the FUNCTION and CANCEL keys.

Dialing keys: Use these keys to dial telephone numbers.

Ringer Volume Adjustment: Press the keys while the console is ringing to raise (Λ) or lower (V) the ringer volume.

Cursor Control keys: Press the (to erase digits when dialing telephone numbers or entering FUNCTION key information.

The other cursor control keys, along with the
key, are used for Customer Data Entry and Maintenance only.

DISPLAY

Call Identification

The top line of the display identifies the Source (SRC), or calling party; the second line, the Destination (DST), or called party.

When you answer a call... For internal calls, the display shows the name and number of the extension user and the system services and restrictions (COS and COR) enabled for that extension. For external calls, the display shows the name of the trunk and its COS and COR assignments.

When you make a call ... Along with the digits dialed, you'll see the same information that accompanies an incoming call. For internal calls, you'll also see the status of the extension (ringing or busy), and whether the extension has Do Not Disturb (DND) activated or messages waiting (MSW).

Softkey Labels

Display the features and call-handling functions accessible from the 1 through 10 keys on your keyboard.

Call Waiting Indicator - C/W

The C/W indicator appears on the display when you have calls waiting to be answered. The number of calls waiting displays next to the indicator.

Call Handling

Answering a Call

- Lift the handset
- ◆ Press the (ANSWER) key OR
- Press the [F1] to [F0] softkey to answer a specific call.

Multiple incoming calls

The C/W indicator on the screen tells you additional calls are waiting. You must transfer or disconnect the current call, or put it on hold, before answering a new call.



Pressing the (ANSWER) key automatically transfers the current call to the dialed destination and answers the first call in the call waiting queue.

TRANSFERRING A CALL

- Dial the destination number.
- Press the RELEASE key to complete the transfer and disconnect the call from the console.

PUTTING CALLS ON HOLD

- Inform the caller that you are placing him or her on hold.
- ◆ Press the HOLD key.

If you need more Hold keys, press the HOLD4+ key, and then a free Hold softkey.

RETRIEVING HELD CALLS

Press the HOLD key used to put the call on hold.

For calls put on hold using the softkeys, press the HOLD4+ key, and then the appropriate Hold softkey.

USING VOICE MAIL (OR OTHER SYSTEMS REQUIRING TONES)

The console does not automatically send the tones voice mail systems require. You must turn on the tones each time you want to use the system.

- Dial the voice mail access code.
- ◆ Press the [Tones On] softkey.
- When you are finished with the system, press the [Tones Off] softkey.

Pressing the RELEASE or CANCEL keys also turns off tones.

HANDLING RECALLS

Calls transferred to an extension but not answered within a specified time return to the console.

To answer a recall:

- Press the ANSWER or [Recall] softkey.
- Inform the caller that the extension is busy or not answering.
- Do one of the following:
- Press the CANCEL key to disconnect the caller.
- Press the [Redial DST] softkey to redial the same destination or to obtain the [Msg Waiting] softkey. Pressing [Msg Waiting] sends a message waiting notification to the busy extension.
- Dial a new destination, and press the RELEASE key.

CORRECTING A MISDIALED NUMBER

- ◆ Press the ← key to erase the misdialed digits, and then dial the correct number.
- Press the CANCEL key, and then redial the number.

SETTING UP A CONFERENCE CALL

- Start with a two-party call.
- Call a third party.
- ◆ Press the [Conference] softkey.

To speak privately with one party (split the conference):

◆ Press the [Source] softkey to speak to the first party or [Dest] to speak to the other party.

To connect the two parties and drop out of the conference:

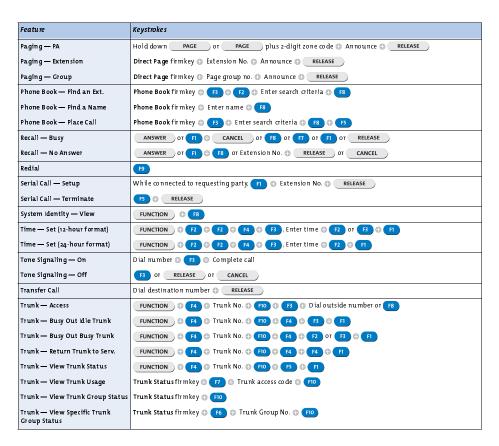
◆ Press the RELEASE or CANCEL key.



If system programming allows, you can add more parties to an existing conference. Follow steps 2 and 3 for setting up a conference to add each additional party.

Keystroke Summary

Fe a ture	Keystrokes
Advisory Msg — Set/Clear	FUNCTION (1) (2) (3) (4) (7) (1) (1) (1) (1) (1) (1) (1) (1) (1) (1
Alarm Messages — Read	FUNCTION (1) (F7 (1) (F1)
Answer a Call	Lift handset (1) ANSWER or (F1) to (F10) (1) Speak to caller
Answer a Call While on a Call	ANSWER or RELEASE to end current call and answer first call waiting
	OR F1 to F10 to answer specific call
	OR Place current call on Hold, then ANSWER or F1 to F10
Attendant Absent/Present	FUNCTION (1) F2 (1) F6 (1) F1
Busy out Extension	
Idle Extension	FUNCTION (1) (2) (3) (4) (5) (7) (7) (7) (7) (7) (7) (7) (7) (7) (7
Busy Extension	FUNCTION
Return Extension to Service	FUNCTION (1) (2) (3) (4) (5) (4) (7) (7) (7) (7) (7) (7) (7) (7) (7) (7
Call Fwd — Cancel on All Ext.	FUNCTION \oplus F2 \oplus F5 \oplus F7 \oplus F1
Call Fwd — Set/Cancel on Ext.	
Always	FUNCTION
Busy	FUNCTION (1) (2) (3) (4) (5) (4) (5) (7) (1) (7) (7) (7) (7) (7) (7) (7) (7) (7) (7
No Answer	FUNCTION
Conference — Initiate	Call third party (1) [72]
Conference — Split	f) to speak privately to SOURCE party or f3 to speak privately to DESTINATION party
Conference — Release	RELEASE OT CANCEL
Console Bell — On/Off	FUNCTION (1) (FI) (FI)
Date — Set	FUNCTION (1) F2 (1) F2 (1) Enter date (1) F2 (1) F1
Day/Night Service — Change	FUNCTION (1) (72 (1) (72 (1) (73 (1) (74 (1) (1) (74 (1) (1) (74 (1) (1) (1) (74 (1) (1) (1) (1) (1) (1) (1) (1) (1) (1)
DND — Clear on all Extensions	FUNCTION (1) (72 (1) (74 (1) (77 (1) (1) (77 (1) (1) (77 (1) (1) (77 (1) (1) (77 (1) (1) (1) (1) (1) (1) (1) (1) (1) (
DND — Set/Clear on Extension	
While connected to an extension	F6 the RELEASE
From idle console	FUNCTION (1) (2) (3) (4) Extension No. (1) (6) (7) (7) (7) (7)
Extension Status — View	FUNCTION (1) (2) (3) (4) Extension No. (1) (6) (7) (7) (7) (7)
Features — Clear All on an Extension	FUNCTION
Firmkeys — Programs	FUNCTION (1) (F2 (1) (F8 (1) Firmkey repeatedly until desired feature appears on display(1) (F10 (1) (F1)
Function — Exit	F9 repeatedly or F1
Hold — Place	HOLD 1 , HOLD 2 , HOLD 3 OR HOLD4+
Hold — Retrieve	HOLD key where call is being held
Langua <i>g</i> e — Change	FUNCTION # F2 # F3 # F2 OT F3 OT F4 # F1
Message — Send to Extension	Extension No. (1) (7) (1) RELEASE
Night Service — Call Answer	FIO
Override — Busy Extension	B ⊕ FI
Override — Extension with DND	F8 (1) RELEASE OT CANCEL



Meaning

Abbreviations

Abb.	Meaning
ABS	Attendant Absent
ATTN	Auto Answer Call
BADTRK	Invalid Trunk Number
C/W	Calls Waiting
CBA/CBU	Call Block Affected/Unaffected
CDE	Customer Data Entry
CFNA	Call Forward No Answer
CLASS RST	Class Restricted
COR	Class of Restriction
COS	Class of Service
DND	Do Not Disturb
FTR ACT	Feature Activated

TR CNCLD	Feature Canceled	occ	Оссир
TR DE NY	Feature Not Allowed	RCL	Recall
TR DISLD	Feature Code Disabled	REG	Regist
D	Long Distance	RES	Reserv
DN	Listed Directory Number	RLS	Releas
ос	Local Calls Only	RTS/RET TO SERV	Returr
۸SG	Message	SER	Serial
۸SW	Message Waiting	SMDA	Statio
NIGHT 1/2	Night Service mode 1 or 2	SRC	Source
IOT ISSGND	Not Assigned	T	Trunk
OT AVAIL	Not Available	TRK DENY	Trunk
OT CLN	Not Clean	VAC	Vacan

Abb.	Meaning
occ	Occupied
RCL	Recall
REG	Register
RES	Reserved
RLS	Release
RTS/RET	Return to Service
TO SERV	
SER	Serial Call
SMDA	Station Message Detail Accounting
SRC	Source
T	Trunk
TRK DENY	Trunk Access Denied
VAC	Vacant
	·

Hotel/Motel Features

You can do all of the following from an idle console or while connected to a quest room.

IF THE CONSOLE IS IDLE, START HERE...

- ◆ Press the Guest Service firmkey
- Dial the room number.

CHECKING IN AND CHECKING OUT GUESTS

To check in or check out a quest:

- Press the Guest Service firmkey and dial the room number.
- ◆ Press the [Check-In] or [Check-Out] softkey.
- Press the [Enter] softkey, and then the [Exit] softkey.

LISTING ROOMS BY OCCUPANCY AND CONDITION STATUS

You can display alist of rooms by occupancy and condition status for example, Vacant and Not Clean, or Occupied and Maid Present.

To list all rooms by occupancy and condition status:

- ◆ Press the FUNCTION key.
- ◆ Press the Guest Service firmkey.
- Do one of the following:
- To list all vacant/clean rooms, press the $\mbox{[Vac/Clean Rm]}$ softkey.
- To list all rooms in which a maid is present, press [Maid] softkey.
- To list all rooms in another state (for example, vacant and not clean), press the [Occupancy] softkey repeatedly until the state you want appears on the display, and then press the [Condition] softkey to select the condition state.
- Press the [Enter] softkey to display the first 10 rooms in the state you specified.

To see more information about a room, use the cursor control keys to select it, and then press the [Select] softkey.

To display a list of rooms beginning with a particular room number:

- ◆ Press the Guest Service firmkey.
- · Select Occupancy and Condition states as described above.
- Enter a room number—for example, 70.
- Press the [Enter] softkey to display a list of rooms beginning with room 70.



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IF THE CONSOLE IS CONNECTED TO THE ROOM, START HERE...

> Changing Room Occupancy and Condition Status

- Press the [Status] softkey.
- Press the [Occupancy] softkey repeatedly until the occupancy state you want appears on the display.
- Press the [Condition] softkey repeatedly to select the condition state.
- Press the [Exit] softkey.

Setting and Canceling Wake-up Calls

- Press the [Wake-up] softkey.
- Do one of the following:
- To set a wake-up call time, enter the four-digit time in 12-or 24-hour format. Press the [AM] or [PM] softkey if you entered the time in 12-hour format.
- To cancel a wake-up call time, press the [Clear Time] softkey.
- To change a wake-up call time or correct an entry error, pressthe [Clear Time] softkey, and then re-enter the time.
- Press the [Set] softkey.
- Press the [Exit] softkey.

Setting and Canceling Do Not Disturb

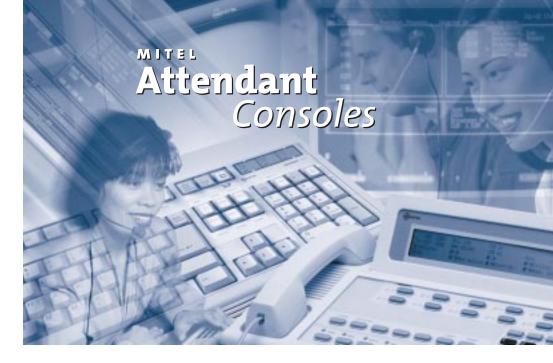
Press the [No Disturb] softkey to set or clear Do Not Disturb.

Setting and Clearing Message Waiting

 Press the [Msg Waiting] softkey to set or clear the message waiting indicator on the room phone.

Setting Room Call Restrictions

- Press the [Status] softkey.
- Do one of the following:
- Press the [Call Rest.] softkey repeatedly until the desired restriction is displayed.
- Press the [Call Block] softkey to prevent or allow room-toroom calling when call blocking is in effect. The display shows "Affected" when Call Block is set.
- ◆ Press the [Exit] softkey.



Quick Start Guide

for the SX-2000® SUPERCONSOLE 1000®

